Class IV Computer Worksheet for Ch.7 Name ______ Sec. _____

Write the LOGO commands to do the following :

1) A	Add 2,4 and 3		 	-
2) N	Multiply 2 with 3		 	-
3) C	Divide 6 with 3		 	-
4) 5	Solve 2 + 3 X 2 ÷ 5		 	-
5) F	Find the REMAINDER for $4 \div 2$			-
6) F	Find the QUOTIENT for 4 ÷ 2			-
7)	Subtract 2 from 4			-
8) F	For checking the greater numbe	r of 8 and 20	 	
9) F	inding the first character for th	e word "God"	 	
10) F	Finding the first word of the sen	tence "Praise the Lord" _	 	
11) F	inding the Last character of the	word "God"		

Class IV	Computer Worksheet for Ch.7	Name	 Sec
12) Findiı	ng the Last word of the sentence "Praise the	Lord"	
13) To re	move the turtle from the screen		
14) To ge	t the turtle back on the screen		
15) To m	ove the turtle 50 steps ahead in the directior	n of its head	
16) To m	ove the turtle 50 steps backward		
17) To re	move everything from the Graphic or Main v	vindow	
18) To re	move everything from the Output / Recall Lis	st box	
19) To re	move everything from the Main and Output	/ Recall List box	
20) To m	ove a turtle without making a line		
21) To let	t the turtle start drawing again		
22) To br	ing the turtle to the center of the screen		

ANSWERS

Write the LOGO commands to do the following :

- 1) Add 2,4 and 3 PR 2+4+3
- 2) Multiply 2 with 3 PR 2*3
- 3) Divide 6 with 3 PR 6/3
- 4) Solve 2 + 3 X 2 ÷ 5 PR 2+3*2/5
- 5) Find the REMAINDER for $4 \div 2$ <u>PR REMAINDER 4 2</u>
- 6) Find the QUOTIENT for $4 \div 2$ PR QUOTIENT 4 2 (OR) PR 4/2
- 7) Subtract 2 from 4 <u>PR 4-2</u>
- 8) For checking the greater number of 8 and 20 PR 8>20
- 9) Display the first character for the word "God" <u>PR FIRST "GOD</u>
- 10) Display the first word of the sentence "Praise the Lord" PR FIRST [PRAISE THE LORD]

Class IV Computer Worksheet for Ch.7 Name	Sec			
11) Display the Last character of the word "God" <u>PR_LAST_"GOD</u>				
12) Display the Last word of the sentence "Praise the Lord"	PR LAST [PRAISE THE LORD]			
13) To remove the turtle from the screen	<u>HT</u>			
14) To get the turtle back on the screen	<u>ST</u>			
15) To move the turtle 50 steps forward in the direction of its head	<u>FD 50</u>			
16) To move the turtle 50 steps backward	<u>BK 50</u>			
17) To remove everything from the Graphic or Main window	<u>CS</u>			
18) To remove everything from the Output / Recall List box	<u>CT</u>			
19) To remove everything from the Main and Output / Recall List box	<u>CS CT</u>			
20) To move a turtle without making a line	PU (and then use fd or bk primitives)			
21) To let the turtle start drawing again	<u>PD</u>			
22) To bring the turtle to the center of the screen	HOME			
Page 2 of 2				