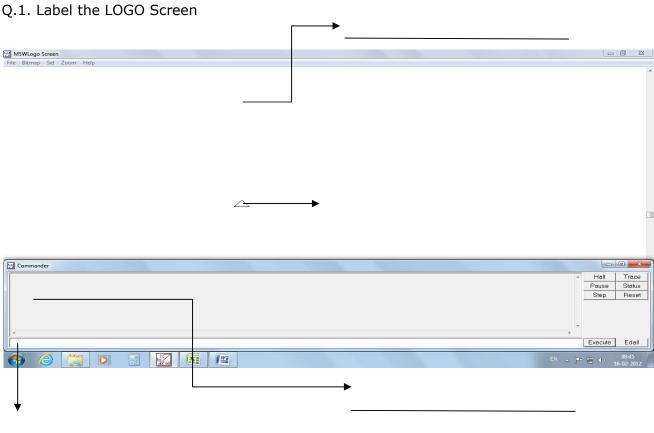
## Computer Worksheet based on LOGO (Lesson – 7 & 8)

Class III Sec: \_\_\_\_\_ Name



## Q.2. Write the LOGO command for the following:

- a. Move the turtle forward by 40 steps
- b. Move the turtle backward by 20 steps
- c. Rotate the head of the turtle towards right direction by 90 steps
- d. Rotate the head of the turtle towards left Direction by 45 steps
- e. Hide the turtle
- f. Make visible the hidden turtle
- g. Lift the turtle's pen from screen
- h. Put the turtle's pen down on the screen
- i. To erase everything from the graphic area
- j. To bring the turtle to the middle of the screen

Q.3. Give their full fo	rm:	
a. LOGO :		
b. FD :		
c. BK :		
d. RT:		
e. LT :		
f. HT:		
g. CS:		
h. PU :		
i. PD:		
j. ST:		
Q.4. Match the follow  1. BK	ing (Do not draw lines to match,  Exit LOGO	, put numbers in the boxes given)
2. LT	clears the figures	
3. CS	brings turtle to the ce	entre of the screen
4. PU	moves the turtle forw	
5. FD	moves the turtle back	k
6. HOME	turns the turtle to the	e left
7. BYE	lifts the turtle's pen	
O. F		
Q.5. Fill ups	and the latest dead to be about the second	
	en is divided into two parts	
	gle in the middle of the main sc	reen is called the LOGO
		of the a trumble
	the LOGO screen is the	
	nmands are also called LOGO	
5	means the way in which	i the commands are written.
Q.2. a. FD 40 Q. b. BK 20 c. RT 90 d. LT 45 e. HT f. ST g.PU	Answers:  a. Language of Graphic Oriented b. Forward c. Back d. Right Turn e. Left turn f. Hide Turtle g.Clear Screen	Q.5. 1.main screen , Commander Wind 2.Turtle 3. Home 4. Primitives 5.Syntax
h.PD i.CS	h.Pen Up i. Pen Down	
j.HOME	j. Show Turtle.	